Topic: Proposal to Create Gaming List

Background: A YALSA member is proposing creating a gaming list, or a list of the best video games for a given year, for teens.

Action Required: Discussion/Decision

Items for consideration:

- Are there strong feelings among YALSA members about the appropriateness of YALSA rating and/or promoting video games?
- Is it feasible for YALSA to come up with an annual list of video games?
- What potential benefits, if any, would YALSA reap from undertaking this?
- What potential negatives, if any, would YALSA be exposed to as a result of undertaking this?
- Do the positives outweigh the negatives?
- Are there alternatives to consider?
  
  o What about the possibility of a less narrowly defined list? For example, instead of just video games, what about an “electronic media” list that could include materials such as software, web sites, databases, etc.?

  o ALSC has annual notable lists for software and also maintains a list of recommended web sites.